



COSMERE[®]

ROLEPLAYING GAME

CHARACTER NAME

LEVEL

PATHS

ANCESTRY

PLAYER NAME

PHYSICAL

COGNITIVE

SPIRITUAL

STRENGTH

DEFENSE

SPEED

INTELLECT

DEFENSE

WILLPOWER

AWARENESS

DEFENSE

PRESENCE

HEALTH
MAXIMUM

CURRENT

DEFLECT

FOCUS
MAXIMUM

CURRENT

INVESTITURE
MAXIMUM

CURRENT

- AGILITY (SPD)
- ATHLETICS (STR)
- HEAVY WEAPONRY (STR)
- LIGHT WEAPONRY (SPD)
- STEALTH (SPD)
- THIEVERY (SPD)
- _____ (___)

- CRAFTING (INT)
- DEDUCTION (INT)
- DISCIPLINE (WIL)
- INTIMIDATION (WIL)
- LORE (INT)
- MEDICINE (INT)
- _____ (___)

- DECEPTION (PRE)
- INSIGHT (AWA)
- LEADERSHIP (PRE)
- PERCEPTION (AWA)
- PERSUASION (PRE)
- SURVIVAL (AWA)
- _____ (___)

LIFTING CAPACITY

MOVEMENT

RECOVERY DIE

SENSES RANGE

CONDITIONS & INJURIES

EXPERTISES

WEAPONS

TALENTS



STORMLIGHT CAMPAIGN SETTING

RADIANT SHEET

RADIANT ORDER

- 1ST IDEAL
Life before death. Strength before weakness.
Journey before destination.
- 2ND IDEAL
- 3RD IDEAL 
- 4TH IDEAL 
- 5TH IDEAL

STORMLIGHT ACTIONS

Enhance (▶). Spend 1 Investiture to become Enhanced [Strength +1] and Enhanced [Speed +1] until the end of your next turn. You can spend 1 Investiture as ▶ to maintain this effect for another round.

Breathe Stormlight (▶▶). Draw Stormlight from infused spheres within 5 ft. Recover Investiture up to your max.

Regenerate (▶). Spend 1 Investiture to recover health equal to 1d6 + your current tier. You can use this even while Unconscious.

SPREN NAME

PERSONALITY

Test Assistance (▶ or ◀, 1 Focus). Grants an advantage on tests related to this spren's knowledge and philosophy.

Covert Scouting (2 Focus). Stealthily scout an area within spren bond range.

Oath Encouragement (▶ or ◀, 2 Focus). Gain an advantage on your next test to face selfdoubt, fear, or your obstacle.

Sudden Warning (3 Focus). Alert you to imminent danger (no action required).

Translation (▶▶, 2 Focus). For one minute, translate spoken and signed Rosharan language.

SPREN BOND RANGE

SURGE

ACTIVATION

EFFECT

MOD SIZE DIE

TALENTS

SURGE

ACTIVATION

EFFECT

MOD SIZE DIE

TALENTS